



Bloxwich Academy

"Be The **Best** You Can Be"

Art



Year 7

Date to be submitted 06/03/2020

Submitted by due date? Yes/No

Parent comments:

Name _____

Form _____

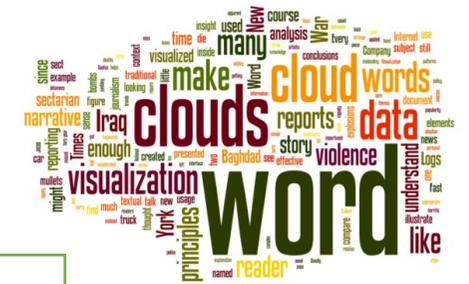
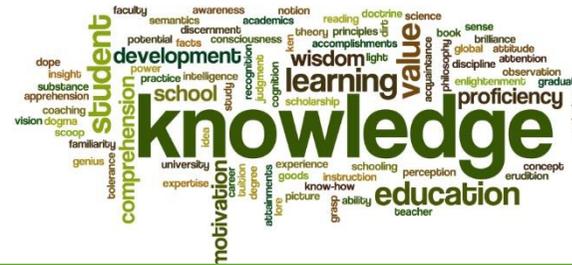
Art Teacher _____

*This home learning assignment is linked to pupil's current class project titled 'Artistamp' exploring visual communication and illustration

Our current 'Artistamp' project will cover many aspects of design within this project.

In particular:

- How design is extremely valuable in the world we live
- Review original and contemporary artwork
- Develop imaginations and creative thinking
- Experiment and improve skills in different materials



Task – Recall your key words glossary learnt in class for this topic and create a word cloud in the box provided. The glossary will be referred to in lessons over the next few weeks. See examples of word clouds on this page. Ensure your spellings are correct.

Challenge:
Try using different font styles in your word cloud lettering



Origins of the postage stamp – A01



Who invented the first ever postage stamp and what was it called?

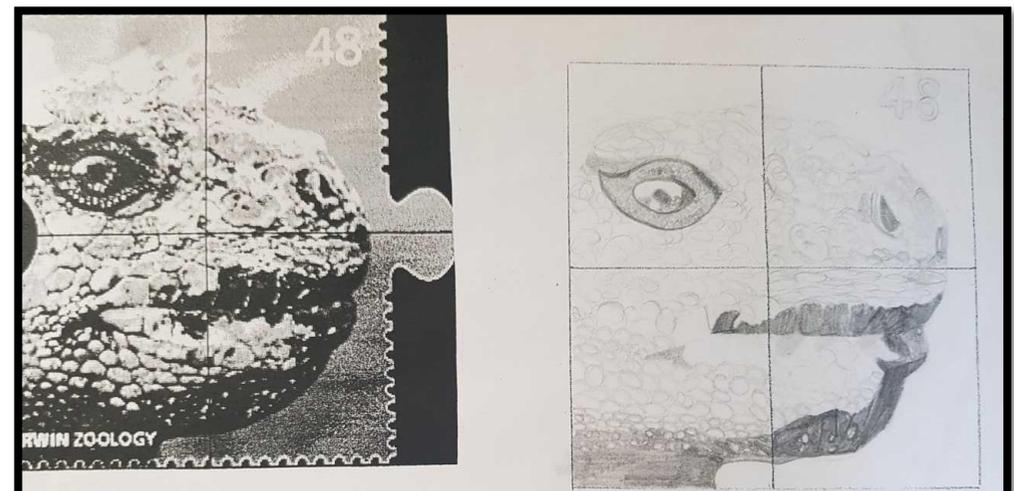
Why is the Queen's head used on UK stamps?

Who is Arnold Machin and how did he create his design?

Challenge: Explain and justify the impact this designer has made



Many commemorative stamps have been made to celebrate significant events, see examples above. What would you choose as an important event to commemorate and why?



Success criteria:

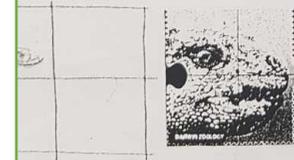
Neat accurate outlines in each square

Small details identified

A range of tonal blending shown

Mark making and texture evident

WORK



★ COPY OUT THE STAMP DESIGN FROM THE LEFT INTO THE BOX ABOVE. COPY EACH SQUARE ONE AT A TIME SO YOU GET AN ACCURATE DRAWING. AFTER YOU HAVE DRAWN THE OUTLINE PENCIL SHADE IN. ★

YEAR 3

Task – choose either Darwin stamp image 1, 2 or 3 (depending on your confidence) on the following pages to practice your grid drawing skills as demonstrated in class

Pupil examples

AO3 Lesson Outcomes:

Good if – You apply light accurate outlines using the 4 square grid method to plot outlines, details and to shade with at least one tone

Better if – You identify all the little details and apply at least 3 tones ranging light to dark

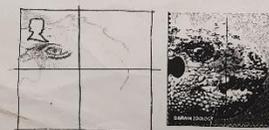
Even better if – You refine your drawing with tonal blending in a variety of tones showing shadow and highlights

Exceptional if – A variety of mark making is implemented and texture is demonstrated



DARWIN STAMP HOMEWORK

SAMPLE:



★ COPY OUT THE STAMP DESIGN FROM THE LEFT INTO THE BOX ABOVE. COPY EACH SQUARE ONE AT A TIME SO YOU GET AN ACCURATE DRAWING. AFTER YOU HAVE DRAWN THE OUTLINE PENCIL SHADE IN. ★

YEAR 3



Choose one of the following stamps to record depending on your confidence

Copy out each square into the correct boxes one at a time, think back to demonstrations and techniques taught in lesson



Copy out each square into the correct boxes one at a time, think back to demonstrations and techniques taught in lesson



Copy out each square into the correct boxes one at a time, think back to demonstrations and techniques taught in lesson

Old N/C Level	KS3 grade (9-1)	Fine grading	AO1 - Research and Development <u>Record</u> from experience and imagination. <u>Know</u> about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <u>Collect</u> visual and other information to help develop ideas	AO2 - Explore and Refine <u>Investigate</u> qualities of materials and processes. <u>Use</u> a range of materials creatively to design and make Art. <u>Control</u> tools and techniques and <u>take risks</u> with art materials to build confidence.	AO3 - Observe and Record <u>Record</u> ideas with observations and insights relevant to ideas and themes <u>Demonstrate skill</u> and control with the formal elements of Art (line, texture, tone, colour, shape, form and value)	AO4 - Respond and Present <u>Discuss and review</u> different ideas and methods <u>Create</u> well thought out <u>personal responses, compositions</u> or <u>final outcomes</u> that reflect project themes
7b	4	Fully +	You have commented about the <u>wider context</u> within which the artist(s) makes their work.	You can use a range of materials creatively and with a <u>personal approach</u> to design and make products	You can apply <u>controlled</u> levels of observational recording across a variety of materials and techniques (in particular from a primary source)	You have <u>considered</u> formal elements well in your composition to design a personal a <u>well-constructed</u> and controlled piece of artwork
7c		Adequately				
7c		Just -				
6a	3	Fully +	Your analysis is structured and you can express your opinions on at least <u>two aspects</u> of their work including artist style and message.	You can <u>self-select</u> materials and techniques to apply to your own designs and artwork. You can <u>take risks</u> to further develop skills and ideas.	<u>All elements</u> of Art recording e.g. tone, line, form etc.....demonstrate <u>some accuracy</u> in observations	Your design is based influenced by research but also has <u>original aspects</u> and your design(s) shows how you have thought about the formal elements
6b		Adequately				
6c		Just -				
5a	2	Fully +	You can write both 'facts' and 'descriptions' about an artist's work. Key words/terminology are used throughout.	You can <u>select appropriate</u> techniques and materials for different styles of Art. You can identify strengths and weaknesses in your outcomes	Subjects are <u>observed well</u> to show some accuracy in recording with some attention to tone.	Your design is <u>influenced</u> by research images and artist inspiration. Your work also shows good command of the materials.
5b		Adequately				
5c		Just -				
4a	1	Fully +	You can <u>write facts</u> about an artist and include at least <u>one point</u> from your opinion	You are <u>aware of</u> different tools, techniques, materials and processes, applying elements to your own designs. You can <u>verbalise</u> your understanding of processes.	You can observe objects and imagery to demonstrate <u>basic skills</u> in recording (in particular outline and secondary sources)	You can design an <u>effective composition</u> inspired by <u>key elements of an artists style</u>
4b		Adequately				
4c		Just -				
3a	T5	Fully	You can <u>pick out and write facts</u> on/about the artist's work referring to formal elements.	You are aware of different tools, techniques, materials and processes, applying <u>basic elements</u> to own designs	You are aware of the different elements of art and can apply <u>simplistic skill</u> to show this	You can design a <u>simple composition</u> based on selected images
3b	T4	Adequately				

WWW –
EBI -

Effort Grade
