

Curriculum Framework Overview Year 4 (2023/24)

Curriculum Drivers

Culture — growth mindset, high standards, aspirational Diversity — celebrating the diversity of the community with strong PSHE and SMSC curriculums Environment — independent learning, extensive vocabulary, incidental learning, developing cultural capital

Term	Autumn	Spring	Summer	
PSHE	Being me in my World	Healthy Me	Relationships	
	Celebrating Difference	Dreams & Goals	Changing Me	
School Values and	Being the best you can be	Open Minded	Independent	
Attributes	Law Abiding	High Expectations	Caring & Understanding	
	-	We are a telling school	Helpful & Respectful	
Employer	Historian	Poet/Writer	Dentist	
encounters links to	Scientists and Engineers (STEM)	Archaeologist	Waste and Water Management	
topic	Seamster/Seamstress/Tailor	Doctor	Conservation	
	Manager	Electrician	Town Planning	
	Security	Programmer	Presenter	
	Hospitality (WWFC)	Engineer	Music Producer	
	Graphic Designer	Surveyor	Doctor	
	Web Designer	Journalist	Marine Biologist	
Diversity &	Leif Erikson (Vikings)	Zahi Hawass (Egypt)	Jeanne Baret (explorers)	
Inclusion	Grace Hopper (Computing)	Maya Angelou (poetry)	Junko Tabei (mountaineer)	
	Frida Kahlo (Art)	Chien —Shiung Wu (sound)	Florence Nightingale (money)	
	Simone Biles (gymnastics)	Nikola Tesla (electricity)	Ernest Everett Just (biology)	
	Miles Davis (jazz musician)	Ada Lovelace (computing)	Jay-Z / Timbaland (audio)	
	Charlie Parker (jazz musician)	Hatshepsut (Egypt)	Edmonia Lewis (artist)	
	SEND School Games event	Fari al-Din Attar (Islamic Art)		

		Mary Earps (football) Sports athlete visit (range of gender, race & disability)	
Topic Titles	Invasion	Ancient Civilisations	Misty Mountain, Winding River
Writing	Non-Chronological Report (Mythical Beasts)	Diary Entry (Howard Carter)	Explanation (The Journey of a River)
	Instructions (How To Catch a Dragon)	Non-Chronological Report (Ancient Egyptian Daily Life)	Narrative (The Wardrobe - Narnia)
	Playscript (Viking Raid)	Instructions (George's Marvellous Medicine)	Leaflet (Mountaineering)
	Norse Myth (Ragnar)	Poetry (Emotions)	Diary Entry (Residential Visit)
Reading Whole Class Text	How to Train Your Dragon	George's Marvellous Medicine	The Lion, The Witch and The Wardrobe
Mathematics	Place Value	Multiplication and Division	Decimals
Number	(represent numbers to 1,000, number lines, estimation, comparing numbers, ordering numbers, Roman numerals, rounding to 10, 100 and 1,000)	(factor pairs, multiply by 10 and 100, divide by 10 and 100, related facts, multiply up to a 3-digit number by a 1-digit number, divide up to a 3-digit number by a 1- digit number, remainders)	(make a whole with tenths and hundredths, partition, compare and order decimals, round to the nearest whole number, halves and quarters)
Measurement	Addition and Subtraction	-	Money
Shape	(add and subtract 1, 10, 100 and 1,000, add up to two 4-digit numbers with exchanges, subtract two 4-digit numbers with exchanges, estimating)	Length and Perimeter (measure in kilometres and metres, perimeter of rectilinear shapes, find missing lengths, calculate	(write money using decimals, convert between pounds and pence, compare money, estimate, calculate)
Statistics	Measurement (area, counting squares, making shapes, comparing areas) Multiplication and Division (multiples of 3, multiplying and dividing by 6, 7, 9, 11	perimeter, perimeter of polygons) Fractions (understand the whole, count beyond 1, partition a mixed number, improper fractions, converting fractions, equivalent fractions, add two or more fractions, subtract two fractions, add fractions and mixed numbers, subtract from whole and mixed numbers)	Time (years, months, weeks, days, hours, minutes, seconds, convert between analogue and digital, convert to the 24hr clock, convert from the 24hr clock) Shape (angles, compare and order angles, triangles,
	& 12, multiplying by 1 and 0, multiplying three numbers)	Decimals	quadrilaterals, polygons, lines of symmetry) Statistics

			(tenths as fractions and decimals, number lines, divide a 1-digit and 2-digit number by 10, hundredths as fractions and decimals, divide by 100)		(interpret charts, comparison, sum, difference, interpret line graphs, draw line graphs)	
					(describe position using co	nd Direction ordinates, plot coordinates, translate on a grid)
Science			Sound (vibrations, the ear, investigate sounds, explore volume and pitch)			logy llection C)
	Biology (data collection A)		Biology (data collection B)		(living things and their h	pitats labitats, classification keys eys plants, human impact)
	States of Matter (solids, liquids, gases, changing states, measure temperature changes, the water cycle, evaporation)		Electricity (common appliances, build and draw series circuits, conductors and insulators, conductivity in circuits)		Deforestation (sustainability)	
			Energy (sustainability)		The Digestive System (human teeth, layers of teeth, mouth and oesophagus, stomach and small intestine, large intestine and rectum)	
					Food Chains (what is a food chain, interpret food chains, draw food chains)	
Computing	Computing Systems and Networks The Internet	Creating Media Photo Editing	Programming Repetition in Shapes	Programming Repetition in Games	Data and Information Data Logging	Creating Media Audio Editing
History / Geography	Invasion (life in Britain after the Roman withdrawal, Anglo-Saxon invasion, kingdoms, Sutton Hoo, monasteries, the first Viking landing, Lindisfarne, King Athelstan, Norman invasion) Interconnected World (compass points, four and six figure grid references, tropics of Cancer and Capricorn, climates in North and South America, physical features of the United Kingdom, renewable energy, National Rail network, canals of Britain)		Ancient Civilisations (development of ancient Sumer, food and farming, inventions, Sumerian city states, hierarchy of ancient Sumer, the world's first emperor, ancient Egypt, city life in ancient Egypt, hierarchy of ancient Egypt, role of the pharaoh, tales from the tomb, comparing and contrasting ancient Egypt and ancient Sumer)		Misty Mountain, Winding River (journey of a river, river Trent, changing landscapes, rivers of the world, uses of rivers, mountains, mountain types, topography and contour lines, mountains of the United Kingdom, mountains of the world, mountaineering expedition)	
Art & Design /	Warp as (exploring yarn, warp and	nd Weft	Tomb Builders		Vista	

Design and Technology	Contrast and Compliment	(simple machines, wheels, axles, inclined planes, pulleys, levers)	(mountainous landscapes, atmospheric perspectives, warmth and coolness)
	(colour theory, colour in art, tertiary colours, warm and cool colours, complementary colours, analogous colours) Fresh Food, Good Food (food decay, preservation, packaging, diagrams and prototypes)	Statues, Statuettes and Figurines (3-D representation of the human form, exploring statues, statuettes and figurines, ancient sculpture, clay sculpture)	Animal (drawing animals, animal patterns and textures, clay skills) Functional and Fancy Fabrics
	1 31	Islamic Art (geometric motifs, creating patterns from a motif, stars in Islamic art, clay relief sculptures)	(design features of familiar products, William Morris, block printing, sewing a hem, embroidered embellishment)
Religious Education	Keeping 5 Pillars (journey of life, five pillars of Islam, prayer, charity, fasting, Makkah, Muslim way of life) What is it like to be a Hindu? (Hindu artefacts, Hindu worship, sacred spaces, Diwali, symbolism of light)	Finding reasons to care through religious stories (what is fair and unfair, caring from songs, Zacchaeus, generosity, encouragement, Jesus, forgiveness, Easter story)	What is God like? What matters most in life? (journey of life, Hindu gods and goddesses, a Hindu journey, Christian communities, resurrection of Jesus, is death the end?) Christian Aid, Khalsa Aid and Islamic
			Relief (charities, Islamic Relief, Khalsa aid, positive difference in our lifetime, global religious charities, Christian aid)
Physical Education	Hockey (develop basic fundamental skills, develop the correct push pass technique and how to receive the ball, develop the skill of dribbling, utilising the space effectively, changing direction and increasing speed) Gymnastics (continue practising and improving the quality of fundamental skills, practise a range of jumps off a variety of apparatus, improve the quality of individual balances, practise a range of paired balances) Dance	Football (develop basic fundamental skills, develop the correct passing technique and how to receive the ball, develop the skill of dribbling, utilising the space effectively, develop their ability to mark a player, apply pressure and carry out a standing tackle, using laces as part of the shooting technique) Basketball (develop the basic fundamental skills of the game, develop the technique for the four different passes, develop their ability to dribble utilising the space available, begin to look at the set shot and lay-up techniques when shooting)	Athletics (develop throwing and jumping for distance, use a variety of objects for the throws, develop the correct technique and quality for all athletic events, complete running events that require both thought, speed and endurance) Swimming (learn a range of swimming skills and strokes, learn to perform a star float and work towards holding it for 3 seconds, learn to tread water for 10 seconds, learn to jump into the water, practise submerging in the water to touch the floor in the shallow end, perform a log roll)
	(know the names and definitions of the 6 dance actions, creating a simple motif incorporating different levels and facings, incorporate formations into performances, work cooperatively with a partner to create a sequence) Fitness (develop the fundamental skills of coordination, endurance (stamina), balance, agility and speed, take	Tag Rugby (focus on developing the basic fundamental skills, develop the correct passing technique and how to send the ball without breaking any rules, develop their ability to carry the ball, develop their ability to dodge using the side step technique)	Tennis (develop sending and receiving skills, re-visit the technique for forehand and backhand groundstrokes, develop volleying techniques further)

	part in a variety of circuits, focus on personal best and striving to be the best they can be)	Striking & Fielding (practise striking and fielding skills, practise throwing overarm, underarm, catching, bowling and batting, develop their bowling and batting skills focusing on consistency)	
MFL (French)	Review of Year 3	In My Classroom	Play an Instrument
	Pets	Lunch at School	The Weather and Seasons
	At Home	School Subjects	Fruits and at the Market
	Going to School	Sports and Hobbies	
Music	Brass Instruments (clarinet, trombone, trumpet)	Brass Instruments (clarinet, trombone, trumpet)	Brass Instruments (clarinet, trombone, trumpet)
	Mamma Mia Abba	Lean on Me Bill Withers	Blackbird The Beatles
Cultural Capital	Wolverhampton Wanderers	The Wrekin	Malvern Hills
Experience	(stadium visit for careers)	(geography fieldwork)	(geography fieldwork)
	Viking Workshop (drama)	Hindu Temple (RE visit)	Woodlands Adventure (residential)
	Pep the Poet	Sports for Champions (GB athlete visit and sponsored event))	
	African Dance Workshop		
	Firefighter Visit (SPARKS)		
Cross Curricular	Writing — Viking linked topics (playscript,	Programming — Ancient Egyptian tomb	Audio Editing — Nature soundtrack
Links	Norse myth)	game	Salaman I Canamankan Defendation
	D&T — Anglo-Saxon weaving	Sound — Tutankhamun's Tomb	Science / Geography — Deforestation
	, rigio suxon weaving	Joana Tacanantanta Tomo	Data Logging — Athletic scores
	Measurement – Viking raid plan	Writing – Egyptian links (Howard Carter's	33 3
	PE – linked to Science (Bones & muscles)	diary entry, how to mummify your best friend, non-chronological report)	Money / Writing — Leaflet prices

	Multiplication Division — Instruction ingredients	Malvern Trip — Geographical enquiry skills
	Wrekin Trip — Geographical enquiry skills	
	PE — linked to Maths (keeping score)	