

**Curriculum Intent:** Developing resilience, expression and communication through performing, appraising and composing.

**Curriculum Rationale:** Pupils will explore a variety of different musical genres, techniques and instruments through performing, appraising and composing. They will experience and investigate the historical and cultural impact of music in society and develop resilience, expression, and effective communication by working as an individual and as part of an ensemble. Pupils will develop transferable skills through their music education and more significantly a lifelong appreciation of music in their everyday lives.

**What makes the Bloxwich experience unique:** You will study different genres, artists, instruments and work collaboratively with each other to compose music.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
7	<p><b>Body Percussion</b> Pupils explore Body Percussion focusing on experimentation of sounds and materials. This project also looks at Stomp and their performance work.</p>	<p><b>Power of the Pentatonic</b> This project explores the skills needed for composition and understanding notation and scales. Pupils learn keyboard technique and finger positions.</p>	<p><b>Finding your Voice</b> This project focuses on vocal techniques, creating music with simple textures and exploring the Pop genre.</p>	<p><b>Keyboard Skills</b> This project focuses on keyboard techniques such as scales and finger positions. Pupils will be given a piece of music and will use these techniques when practicing.</p>	<p><b>The Beatles</b> Dive into the world of this iconic band. Pupils will focus on listening and analysing their famous hits to understand the cultural impact. The project will finish with a performance on the keyboard.</p>	<p><b>Music Technology</b> In the Music Technology module, pupils will learn to navigate music software, developing skills in digital composition and sound design. They will explore a range of tools within the software to create their own video game music, focusing on building melodies, layering sounds, and using effects to create atmosphere. Pupils will enhance their creativity while gaining technical knowledge of digital music production.</p>
8	<p><b>Beauty of Baroque</b> Pupils will continue to develop their keyboard skills, exploring two hand positions. Pupils will develop their performance and team building skills exploring melodic ideas.</p>	<p><b>Djembe</b> This project focuses on culture and musical from different parts of the world. Pupils will learn different techniques for playing the Djembe and continue to develop musical features.</p>	<p><b>Blues</b> This topic will guide you through mastering essential keyboard skills, exploring the blues scale and improvising their own scales. Pupils will practice and perform, Bob Marley's, 'Three Little Birds.'</p>	<p><b>Reggae</b> This project will guide pupils through the rhythmic and melodic elements that define reggae music. Pupils will focus on the signature offbeat rhythms and syncopated patterns that characterize reggae. Pupils will be using drum and keyboards.</p>	<p><b>Music Technology</b> Pupils will explore the world of electronic dance music, learning to navigate music software to create beats, basslines, and synth melodies. They will experiment with different electronic genres, focusing on building energy and layering sounds. Pupils will develop key production skills such as arranging, remixing, and using effects to create their own EDM tracks.</p>	<p><b>School of Rock</b> Pupils will explore a range of instruments including guitar, bass, drums, and keyboard. They will develop their ensemble skills by working together to perform rock songs, enhancing their ability to listen, collaborate, and perform in a group, building confidence in both solo and group settings.</p>
9	<p><b>Film Music</b> This project develops pupils understanding of composition and music created for films. Pupils will be able to listen to famous pieces and analyse the music created. Pupils will also be able to compose music for a video clip using their previous knowledge of their keyboard skills.</p>	<p><b>Indian Classical</b> This project allows pupils to learn about different cultures and instrument sounds from different parts of the world. Pupils will learn about techniques and key stylistic qualities of the style.</p>	<p><b>Music Through Time</b> Pupils will embark on the journey through the evolution of music genres. Pupils will explore, Baroque, Classical, Romantic and Modern through listening skills and performance</p>	<p><b>Music and the Media</b> In the <i>Music and the Media</i> module, pupils will explore the role of music in media, such as film, television, and advertising. They will learn how to compose and produce music that enhances visual storytelling, focusing on creating moods, themes, and soundscapes. Pupils will develop skills in synchronizing music to video, as well as understanding how music influences audience perception in media contexts.</p>	<p><b>Music Technology</b> In the <i>Music Technology</i> module, pupils will deepen their understanding of digital music production by exploring advanced techniques in sound design, mixing, and mastering. They will use professional software to compose, arrange, and produce their own music across different genres. Pupils will also explore the role of technology in live sound and recording, developing skills in audio editing, effects processing, and creating polished, industry-standard tracks.</p>	<p><b>Hip-hop and Hamilton</b> In the <i>Hip Hop and Hamilton</i> module, pupils will explore the history and musical elements of hip hop, with a focus on its influence in modern musical theatre through <i>Hamilton</i>. They will learn about rap, lyric writing, and rhythm, while also examining how hip hop can be used to tell stories. Pupils will create their own hip hop-inspired performances, blending music and narrative to develop both creative and performance skills.</p>
10	<p><b>Year 10 BTEC Tech Award in Music</b> Pupils develop their skills in their chosen instrument, exploring styles and rehearsal and performance techniques.  Component 1: Assessment from January-April</p>			<p><b>Year 10 BTEC Tech Award in Music</b> Pupils reflect on their progress through frequent practice diary entries and continue to develop skills in performance.</p>		
11	<p><b>Year 10 BTEC Tech Award in Music</b> Pupils explore a given theme from the exam board and apply composition and rehearsal skills in preparation for a final performance.  Component 2: Assessment from September - December</p>			<p><b>Year 11 BTEC Tech Award in Music</b> Pupils explore different genres of music, learning and developing skills in composition and musical arrangement. Pupils are assessed on their understanding of style and how music can be covered in different styles.  Component 3: Assessment from January - May</p>		