

What is your curriculum intent?

Curriculum Intent: In the Art Department we engage with the creative process of Art, Craft and Design. Empowering our pupils to develop their practical skills using a range of materials, techniques and processes to become creative independent learners. Developing critical understanding through investigation to generate instinctive curiosity and desire to create. Pupils show this through a range of visual and written stimuli.

Curriculum Rationale: The Art curriculum has been designed to develop and capture pupil's creativity. We want pupils at Bloxwich Academy to experience a broad range of materials, techniques and processes in their curriculum. Exploring both historical and contemporary Art movements and artists to develop knowledge that will interest and empower them in their Art. Our curriculum map strives to build on pupil's confidence and resilience when creating artwork. All sections of the curriculum allow pupils to gain not only the knowledge of technical art skills but also the experiences and this is what our whole school statement promotes. Introductions to possible career options throughout pupil's time in art builds knowledge of possible career paths that pupils to consider or explore in the future. The teaching staff supports pupils' creative intentions and have developed projects that hold interesting and engaging topics for pupils in today's society.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
7	Formal Elements of Art - key principles of Art		Art Movements – Chronological Art timeline of key movements in society		Coat of Arms – Impact of Cultural heritage in Art	
8	Mad Hatter’s - Fuelling imagination from a literacy source		Where in the World – Social and cultural influence across a range of media and outcomes		Portraits – Traditional and modern portraiture	
9	Biomechanical – Careers influence under a set theme and greater depth of composition			Architecture - Observational recording techniques building on tone, perspective and form		
10	GCSE Development skill Phase- Bugs Exploration workshop skills in refinement of observation and record techniques		GCSE Unit 1 portfolio investigation – Bugs AO1 – Theme development and research AO2 – Exploration of media and ideas AO3 – Record in application, photography and written analysis AO4 – Presentation of theme and ideas			
11	Unit 1 portfolio finalisation (60%-unit assessment)		GCSE Unit 2 SET TASK – OCR Externally Assessed Unit (40%-unit assessment) AO1 – Theme development and research to set brief AO2 – Exploration of media and ideas to set brief AO3 – Record in application, photography and written analysis to set brief AO4 – Presentation of theme and ideas to set brief			