

**Curriculum Intent:** The Computing Curriculum contributes to the whole school curriculum by providing students with the digital knowledge and understanding of digital infrastructure to thrive within their school life. Our curriculum provides a variety of experiences, such as STEM days and after school clubs, that interest and empower students to make informed contributions to our democratic society.

**Curriculum Rationale:** Pupils will develop the necessary skills knowledge and understanding to prepare them for the technological demands of society throughout KS3. Pupils exposed to all three strands of the National Curriculum (Information Technology, Computer Science and Digital Literacy) to ensure that they are proficient users and practitioners while understanding the dangers and pitfalls of the technology. The computing curriculum will equip pupils with appropriate skills for all subjects and prepare them for the wider workplace. The whole of our KS3 curriculum builds knowledge that will be required both in later life and within our two KS4/5 pathways.

## **BTEC Enterprise**

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
10	& entre Component 1 - LAB Behaviour (Mc Component 1 - LAC	Successful enterprises preneurs  - Customer Needs & rket Research)  - Situational analyses ects enterprises.	Component 3 – LA	- LAA - Promotion  AB - Financial records  C - Financial planning recasting	Component 3 – Exam Prep & Revision	Component 2 – LAA  - Planning for and Pitching an Enterprise Activity
11	Component 2 – LAA - Planning for and Pitching an Enterprise Activity  Component 2 – LAB - Pitch a micro- enterprise activity		enterpri	AB - Pitch a micro- se activity - Review own pitch for erprise activity	Component 1 & 2 – Corrections	